

Campaign Chapter 01 - Mission 05 "Proving Ground"

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PRE-MISSION

On Call Player

OILSPILL

Hey, Boss, I've got the Faulkner flying. Want to take her for a ride with me?

OILSPILL (CONT'D)

I'm gonna be honest, I could also use you as backup with a certain situation I got myself into. Don't worry, it's nothing too dangerous, just gotta pay some dues I owe.

On Player Reaching Thumpdump.

OILSPILL

Alright! Let's get this girl back in the air! I'm all prepped and just waiting on you.

MISSION START - SWAMP - NIGHT

The Player flies in on Oilspill's dropship.

OILSPILL

You remember Rivers don't you? From the crash in Blackwater? He runs with this ARES outfit called the Devilhawks.

OILSPILL (CONT'D)

They moved into this old creepy Research Station thinking it'd be a tech mine. Of course, it hasn't panned out too well for them...

OILSPILL (CONT'D)

Hold on, I'm taking her down now.

OILSPILL (CONT'D)

Nice and easy...

The dropship touches down on a landing pad.

The Player and Oilspill get out of the dropship and begin moving toward the central base.

OILSPILL  
They'll be waiting for us up ahead.

OILSPILL (CONT'D)  
Don't worry. They will probably put  
up a tough front, but they're not  
bad folk.

AERO  
Then why'd you need the "backup?"

OILSPILL  
Heh, in case I'm wrong!

OILSPILL (CONT'D)  
You're not gonna have to say  
anything. Just look tough, like  
you're pissed or something. Yeah...  
just like that.

(beat)

OILSPILL  
This place always creeps the hell  
out of me. It reminds me of that  
swamp from when I was a kid.

OILSPILL (CONT'D)  
I mean why the hell would you  
bunker down here. You're vulnerable  
from all sides... And the snakes -  
too many damn snakes.

Oilspill comes to a stop in the base's courtyard.

Hobbes and the Devilhawks emerge.

HOBBS  
Oilspill. You're late.

OILSPILL  
Well, I'm here, ain't I?

HOBBS  
Did you bring the flight recorder?

OILSPILL  
It's right here.

Oilspill hands the flight recorder over to Fade.

FADE

Obrigado... Scanning it now... Um,  
this isn't going to work.

HOBBS

What does that mean?

FADE

The recorder is corrupted. We can't  
use any of the data on this.

OILSPILL

Whoa, whoa, whoa! I ain't no rat.  
All you said was that you wanted my  
flight recorder from Blackwater and  
you'd get off my back. Well, there  
it is.

HOBBS

You owe us!

OILSPILL

I don't owe you nothing.

FRANK

Barker's dead because of you.

OILSPILL

Don't you dare put that on me! It  
wasn't my idea to go out there.

HORUS

It was you who kept talking about  
the Midas.

OILSPILL

The god damn, Midas... Look, I-

HOBBS

You're taking us to it, Oilspill.

OILSPILL

I ain't never going out-

The lights suddenly go out.

HOBBS

What the hell was that?

HORUS

Blood Kings...

FADE

Watch out!

The Blood Kings Attack. Enemy dropships fly in and drop off soldiers who open fire on the Devilhawks.

HOBBS

Make a defensive perimeter! Frank, give us covering fire. Fade, figure out what the hell happened to our security systems! And someone get Rivers out here!

OILSPILL

What the hell did you idiots get yourselves into this time?

FADE

They hit our systems with an EMP. We'll need to restart the systems manually.

HOBBS

You've got to be kidding me! We need to get the security systems back online, ASAP! You! Oilspill's muscle! We'll hold the Blood Kings back while you restore the security systems!

OILSPILL

How the hell are we supposed to do that?!

HOBBS

Fade will guide you. There's no time to argue. Get your ass moving!

FADE

Giving you a waypoint to the first Security Terminal.

While the Player is en route to the 1st building.

OILSPILL

So why are we doing this again?

FADE

You've got an operator, right?

AERO

Right here.

FADE

The Security Terminals are encrypted with a hydra-lock. You'll need to hack into them to take control and then restore the security systems yourself. Can you do that?

AERO

You don't know who you're talking to, do you? It won't be a problem.

FADE

Bom. Don't screw up then.

The Player enters the 1st building and encounters Blood King soldiers.

AERO

You've got hostiles!

HOBBS

The Blood Kings must have used charges to get in through the walls.

HOBBS

You're gonna have to fight your way through them all. Don't show them any mercy- they won't show you any.

AERO

Boss, you'll need to hack into the Security Terminals manually to get me access to the system.

The Player activates the 1st security terminal.

AERO

Hacking in through your system now!

AERO (CONT'D)

Okay, I'm in. Rebooting-

FADE

Minimal security functionality is at 20%. Keep it up, we need it at 100% to reactivate the system.

AERO

Sending you the next waypoint.

While the Player is en route to the 2nd building.

OILSPILL  
 You know the Blood Kings are one of  
 the most ruthless, criminal ARES  
 outfits around, right?

HOBBS  
 No Kidding?!

The Player activates the 2nd security terminal.

AERO  
 Hacking in... Restoring systems.

FADE  
 Functionality at 40%.

AERO  
 The next waypoint's on your map.

AMBIENT DEVILHAWK COMBAT CHATTER 1-

This is non-radio chatter than can be heard if the player  
 passes by the Devilhawks on their way in between buildings.

HOBBS  
 I'm getting low on ammo.

FRANK  
 Here, take my extra rounds. Try not  
 to waste them.

HOBBS  
 Fade, how are we looking?

FADE  
 They keep bringing in more forces.

HOBBS  
 Damn it, where do they get all this  
 fodder?

OILSPILL  
 These bastards recruit from  
 prisons... They'll take you if you  
 can hold a gun.

HORUS  
 They keep coming, we'll be out of  
 ammo soon.

HOBBS  
 We need those systems back online!

While the Player is en route to the 3rd building.

OILSPILL

So, tell me, what did you idiots do to piss these guys off?

HOBBS

Nothing-

FRANK

We hacked into their SIN mainframe.

OILSPILL

Let me guess, this has something to do with the Midas, doesn't it.

HORUS

Good guess.

FRANK

We also borrowed some funds.

OILSPILL

You know, y'all are dumber than a sack of rocks!

The Player activates the 3rd security terminal.

AERO

I'm connected. Restoring systems.

FADE

We're at 60%.

AERO

AMBIENT DEVILHAWK COMBAT CHATTER 2-

Additional non-radio chatter for when the player passes by the Devilhawks.

HORUS

I'm almost out of ammo.

FRANK

Me too.

HOBBS

Damn it, we could really use some engineer support. Where the hell is Rivers?!

FADE

SIN puts him in Sunken Harbor right now. He isn't responding on coms.

HOBBS  
Damn that drunk.

OILSPILL  
He told me he never touched the  
hooch.

FRANK  
He's been different since Barker  
died.

OILSPILL  
Well, I can't blame him.

While the Player is en route to the 4th building.

HOBBS  
Hey, Oilspill, where'd you find  
your muscle? This kid knows how to  
fight.

OILSPILL  
Quit smacking your chops, Hobbes.  
Find some other sucker to replace  
Barker.

The Player activates the 4th security terminal.

AERO  
Activating this Security Terminal.

FADE  
That put us at 80%. Only one more.

AERO  
We've got this.

While the Player is en route to the 5th building.

HOBBS  
Keep it up, Kid. You might actually  
save our asses out here!

The Player activates the 5th security terminal.

AERO  
I'm connected. Restoring systems.

FADE  
We're at full functionality. You  
should have full access to the  
security systems now.

AERO

Engaging the security protocols.  
Kiss these Blood Kings bye-bye!

Security systems turn on and begin decimating the Blood Kings.

HOBBS

Woooo! Eat dirt you filthy scumbags! That's what you get for coming after the Devilhawks! Wooo!

OILSPILL

You're kidding, right?

HOBBS

What do you mean?! We just kicked the Blood Kings' asses! Everyone's going to know who we are now! We're going to be famous!

OILSPILL

Well, we're going home. Don't know about you, Boss, but I'm ready to get the hell out of here.

HOBBS

You still owe us the location of the Midas.

OILSPILL

I don't owe you anything. We just saved your asses. We're as even as it's gonna get.

HOBBS

Not yet, we aren't. Don't think this gets you off the hook.

The Player returns to Oilspill and the Devilhawks.

OILSPILL

Hey Boss, Let's go. I owe you a six pack when we get back to Thump Dump.

A Large BLOOD KING ENFORCER slams down near the Devilhawks and fires an EMP blast. The Devilhawks and the Player's battleframes are locked in place.

BLOOD KING ENFORCER

You're not going anywhere!

FADE

His EMP locked our systems!

BLOOD KING ENFORCER

And now, I'm gonna kill you all.

AERO

Not yet... I'm rerouting your  
power, Boss... Kick his ass.

The Player is freed to move and begins to fight the Blood  
King Enforcer.

BLOOD KING ENFORCER

What the?! Looks like you'll be  
first to die then.

BLOOD KING ENFORCER GENERAL BATTLE TAUNTS -

BLOOD KING ENFORCER

I'm gonna stain my boots with your  
blood.

BLOOD KING ENFORCER

All hail the kings!

BLOOD KING ENFORCER

Stop moving and die already!

BLOOD KING ENFORCER

I'm gonna kill you!

BLOOD KING ENFORCER TURRET MODE TAUNTS -

BLOOD KING ENFORCER

I'm gonna cut your legs out from  
under you!

BLOOD KING ENFORCER

There's no running from this!

BLOOD KING ENFORCER

You won't escape this!

BLOOD KING ENFORCER

You better hide!

BLOOD KING ENFORCER

I'm gonna cut you in half.

BLOOD KING ENFORCER ROCKET TAUNTS -

BLOOD KING ENFORCER  
No hiding from this!

BLOOD KING ENFORCER  
Bombs away!

BLOOD KING ENFORCER  
Death from above!

BLOOD KING ENFORCER  
I'll get you out from there!

BLOOD KING ENFORCER  
Come out and fight!

BLOOD KING ENFORCER  
Don't move...

The Player kills the Blood King Enforcer.

BLOOD KING ENFORCER  
This isn't the end. We'll have our  
revenge for this.

HOBBS  
Okay, alright... We're even now.

OILSPILL  
Ha! Like hell, we are! Now, you owe  
us!

OILSPILL  
I'm ready to get out of here when  
you are, boss.